

GRIZZLED COMPANY

6 Stratagems · 4 Enhancements



3 DP · PRIORITY ASSETS

ENHANCEMENTS (4)

Abhuman Detail

20 pts

Commissar model only. Add the Ogryn keyword to the list of units this model can issue Orders too (as stated on its datasheet).

In the Declare Battle Formations step, the bearer can be attached to an Ogryn Squad or Bullgryn squad unit.

Aquilan Eye

20 pts

Astra Militarum Officer model only. Each time you select an Order for the bearer to issue, you can select the Order below:

Target Weak Spot (Order): Each time a model in this unit makes a ranged attack that targets an enemy unit within 12", improve the Armour Penetration characteristic of that attack by 1.

Laud Hailer

10 pts

Astra Militarum Officer model only. Each time you select a unit for this Officer model to issue an Order to, that unit can be within 12" instead of within 6".

Spec Ops Veteran

15 pts

Astra Militarum Infantry Officer model only. Each time you select an Order for the bearer to issue, you can select the Order below:

Move to the Shadows (Order): Each time a ranged attack targets this unit, until those attacks are resolved, models in this unit have the Stealth ability.

DETACHMENT RULE

Add 1 to the number of Orders each Astra Militarum Officer model from your army can issue, as stated on their datasheet.

While an Astra Militarum unit from your army is affected by an Order, each time a model in that unit makes an attack, re-roll a Hit roll of 1.

STRATAGEMS (6/6)

1 CP GRIZZLED COMPANY STRATAGEM **COMMAND**

NO RETREAT!

When: Your Command phase.

Target: One ASTRA MILITARUM unit from your army affected by the Duty and Honour! Order.

Effect: If your unit is within range of an objective marker you control, that objective marker remains under your control, even if you have no models within range of it, until your opponent controls it at the start or end of a phase.

1 CP GRIZZLED COMPANY STRATAGEM **SHOOTING**

ADDITIONAL ARMOUR

When: Your opponent's Shooting phase, just after an enemy unit has selected its targets.

Target: One ASTRA MILITARUM unit from your army that was selected as the target of one or more of the attacking unit's attacks.

Effect: Until the attacking unit has finished making its attacks, each time an attack targets your unit, worsen the Armour Penetration characteristic of that attack by 1.

1 CP GRIZZLED COMPANY STRATAGEM **SHOOTING**

MORDIAN MINUTE

When: Your Shooting phase.

Target: One Astra Militarum Infantry unit from your army affected by the First Rank, Fire! Second Rank, Fire! Order.

Effect: Until the end of the phase, each time a model in your unit makes an attack, improve the Strength characteristic of that attack by 1.

1 CP GRIZZLED COMPANY STRATAGEM **SHOOTING**

PURGING FIRE

When: Your Shooting phase.

Target: One ASTRA MILITARUM unit from your army affected by an Order that has not been selected to shoot this phase.

Effect: If your unit is within range of an objective marker, until the end of the phase, ranged weapons equipped by models in your unit have the [LETHAL HITS] ability.

1 CP GRIZZLED COMPANY STRATAGEM **SHOOTING**

VETERAN SHARPSHOOTERS

When: Your Shooting phase.

Target: One ASTRA MILITARUM unit from your army that has not been selected to shoot this phase.

Effect: Until the end of the phase, ranged weapons equipped by models in your unit have the [IGNORES COVER] ability.

1 CP GRIZZLED COMPANY STRATAGEM **ANY**

SNAP TO IT

When: Start of any phase.

Target: One Astra Militarum Officer unit from your army.

Effect: Your unit's OFFICER model can issue 1 Order as if it were your Command phase.